



RM-7061

B. E. III (Sem. VI) (CO) Examination

May / June - 2010

Computer Network - I

Time : 3 Hours]

[Total Marks : 100

Instructions :

(1)

नीचे दशावलि निशानीवाणी विगतो उत्तरवडी पर अवश्य लभवी.  
 Fillup strictly the details of signs on your answer book.

Name of the Examination :

Name of the Subject :

Subject Code No. :     Section No. (1, 2,.....) :

Seat No. :

Student's Signature

- (2) Use **separate** answer sheet for **separate** section.
- (3) Make assumption whenever required.
- (4) Numbers on the **right** indicate marks.

SECTION - I

Q:1 Attempt following

- A 1 Hamming distance between 000111 and 010011 is 1
  - (a) 1
  - (b) 2
  - (c) 3
  - (d) 4
- 2 Routers functions in \_\_\_\_\_ . 1
  - (a) Physical, data link and network layer.
  - (b) Physical & Data link layer
  - (c) Data link & Network
  - (d) Network & Transport
- 3 Which concept of a network measures frequency of failure and natural recovery time after a failure? 1
  - (a) performance
  - (b) reliability
  - (c) security
  - (d) feasibility
- 4 In which routing method do all the routers have a common database? 1
  - a. Distance vector
  - b. Link state
  - c. Link vector
  - d. None of the above
- 5 Optimal number of levels for an N router subnet is \_\_\_\_\_ in Hierarchical routing. 1
- 6 \_\_\_\_\_ keeps track of all mobile hosts who are visiting the network in case of mobile routing. 1
- 7 Flow control is useful while controlling Congestion. True/False? 1
- 8 Improper routing algorithm can cause Congestion problem. True/False? 1
- 9 What is out of order caching policy to control congestion? 2

- B** In routing algorithm, if metric used is delay, how a router measures delay? 5
- C** What is importance of infinity value in Distance vector routing if metric is hop count? 5  
What is infinity value set to? Why?
- Q:2 A** What should be size of sender window and receiver window, for go back n ARQ? Why? Justify. Explain with example 8
- OR**
- A** In selective repeat ARQ, what should be size of sender window and receiver window? Why? Justify. Explain with example 8
- B** Discuss Congestion control in Datagram subnets. 7
- Q:3 Attempt any THREE from the following:** 15
- 1** What should be size (in terms of bits) of sequence number in Stop and Wait protocol. Why?
  - 2** Generate CRC code for 1101011011, where divisor polynomial,  $G(x) = x^4 + x + 1$ .
  - 3** Explain Sliding Window Protocol for flow control having window size of 4. Discuss expansion and compression of window at both ends with proper example.
  - 4** Discuss congestion prevention policies.

#### SECTION - II

- Q. 4 (A)** Do as directed. 10
- 1.** To interface a computer terminal with a modem the required physical layer standard is \_\_\_\_\_.
  - 2.** FDDI is a \_\_\_\_\_ network.
  - 3.** Twisted pair have maximum segment is \_\_\_\_\_.
  - 4.** \_\_\_\_\_ Method is used for error detection and correction.
  - 5.** Define piggybacking.
  - 6.** \_\_\_\_\_ is a bit-oriented protocol for communication over point-to-point and multipoint links.
  - 7.** Shortest path is a dynamic type of routing algorithm (True/False)
  - 8.** Gateway functions in \_\_\_\_\_ OSI layer.
  - 9.** Switching at the physical layer in the traditional telephone network uses the \_\_\_\_\_ technique.
  - 10.** \_\_\_\_\_ is the topology with the highest reliability.
- (B)** Flooding algorithm can be used to measure the best time to reach to any node in the network. Justify. 4

- (C) What are different persistence methods when a station finds a channel busy? 6
- Q.5** (A) Explain guided transmission media and its type. 8
- OR**
- (A) Explain un-guided transmission media and its type. 8
- (B) What is a hidden station and exposed station problem? Explain the solution to prevent hidden station problem. 7
- Q. 6 Attempt any THREE from the following:** 15
- 1 Explain Telephone network in detail.
  - 2 Discuss the architecture of a Frame Relay
  - 3 Explain Multicast Routing.
  - 4 Discuss different networking and inter-networking devices with their functionality.
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